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Nights

into dreams...

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ISSUE
OF A THREE
ISSUE MINI-
SERIES

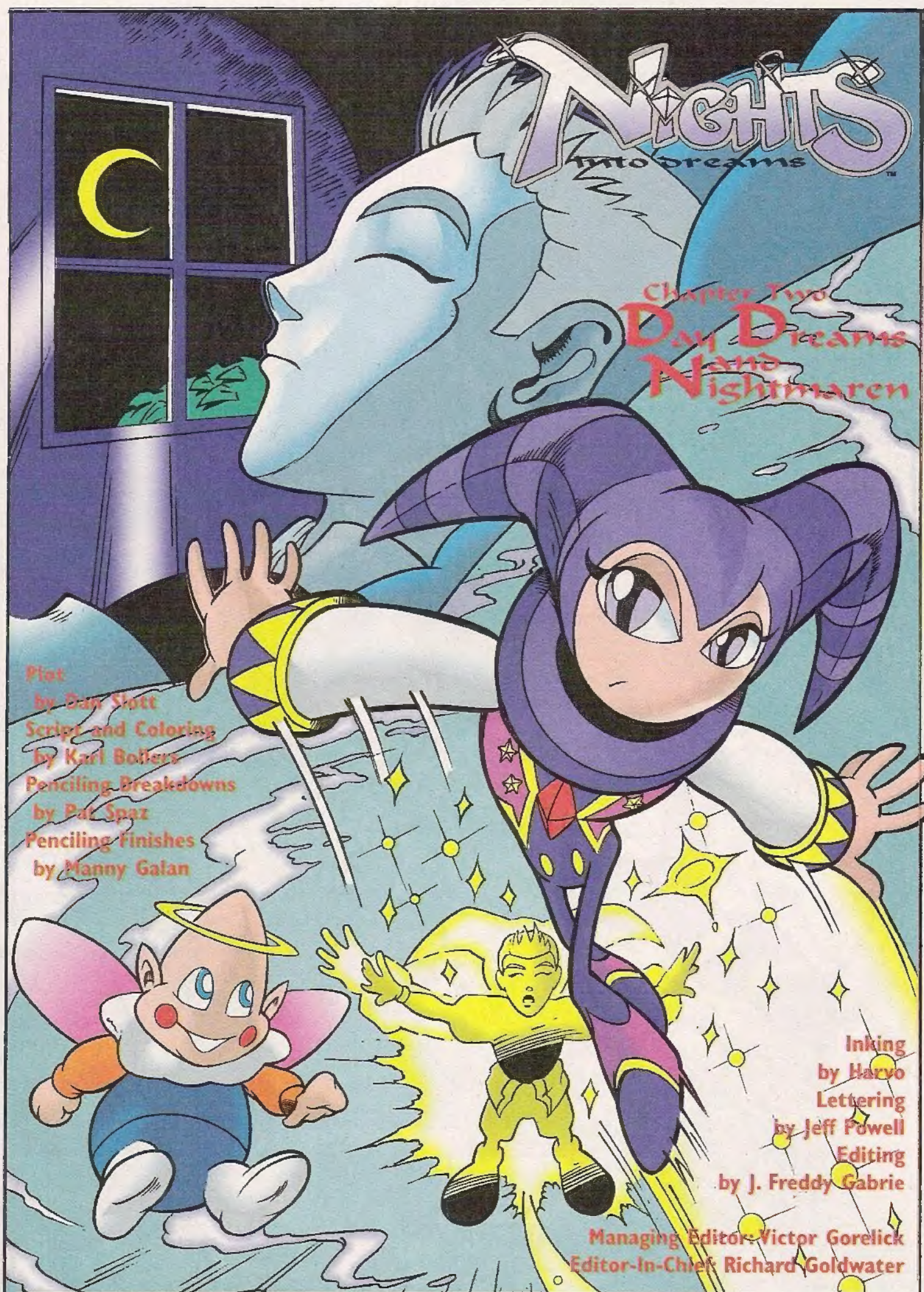
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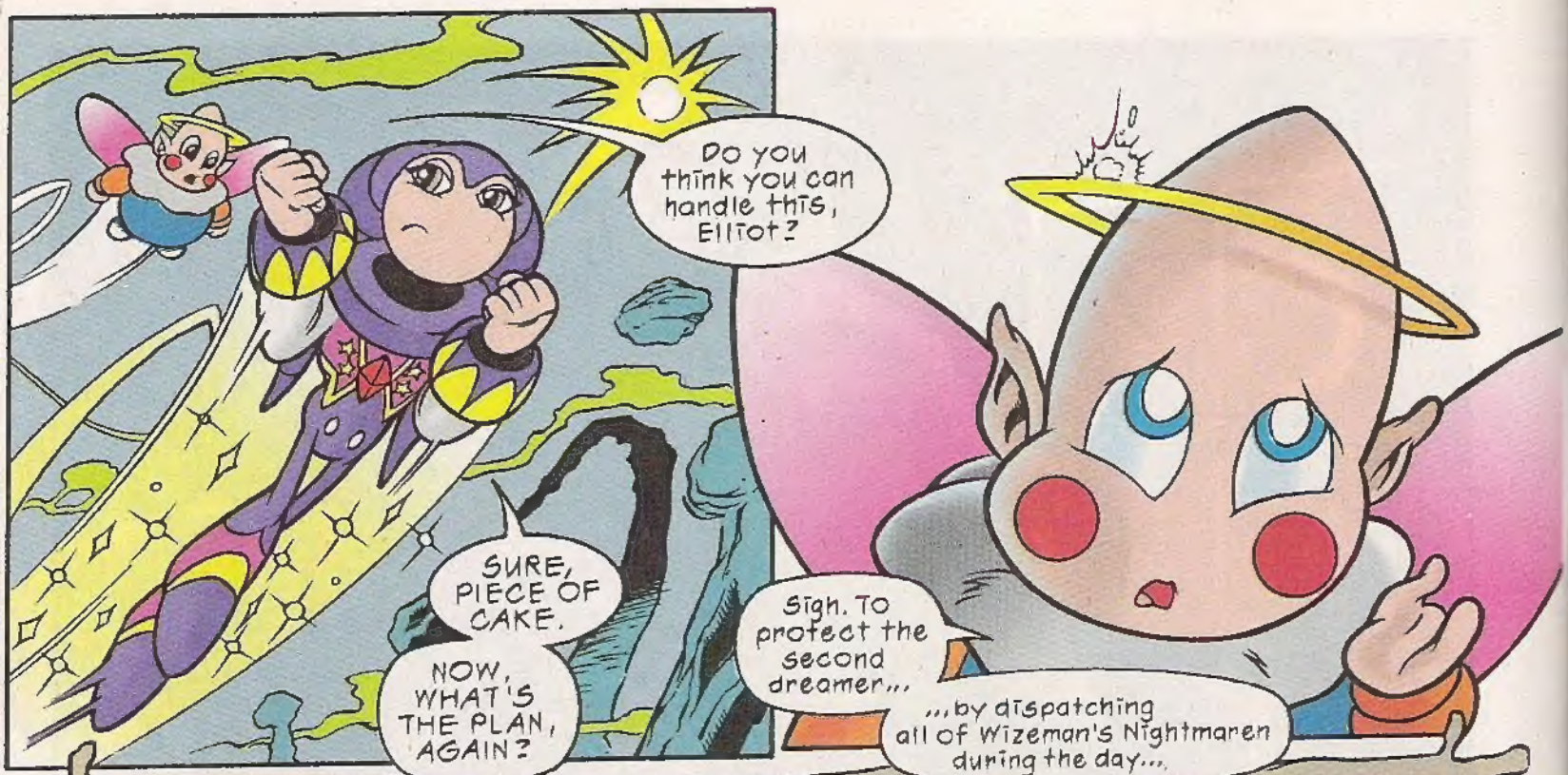


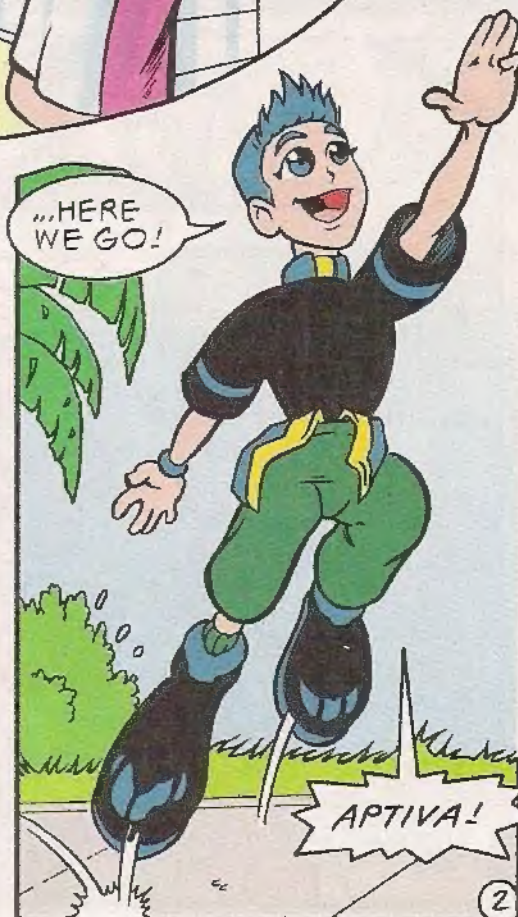
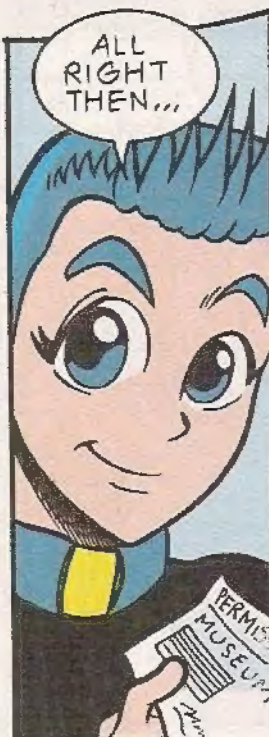
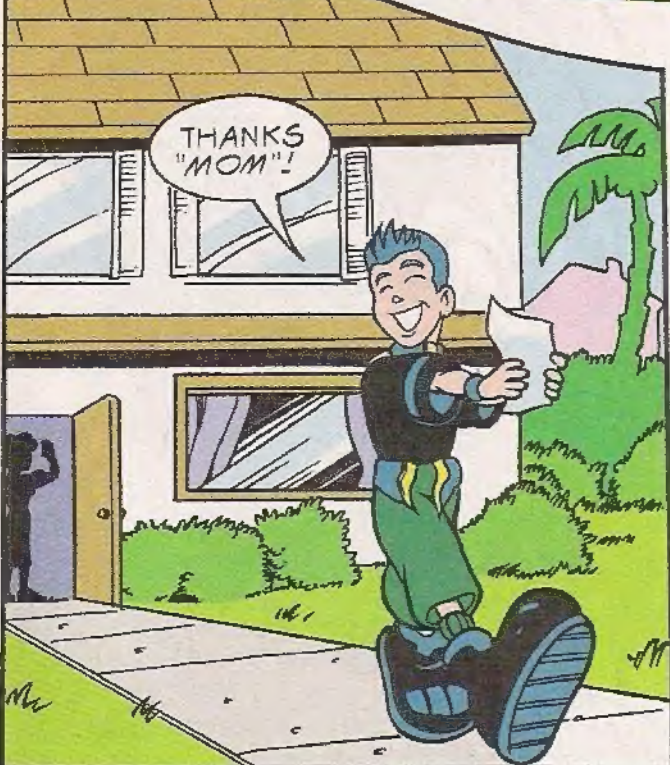
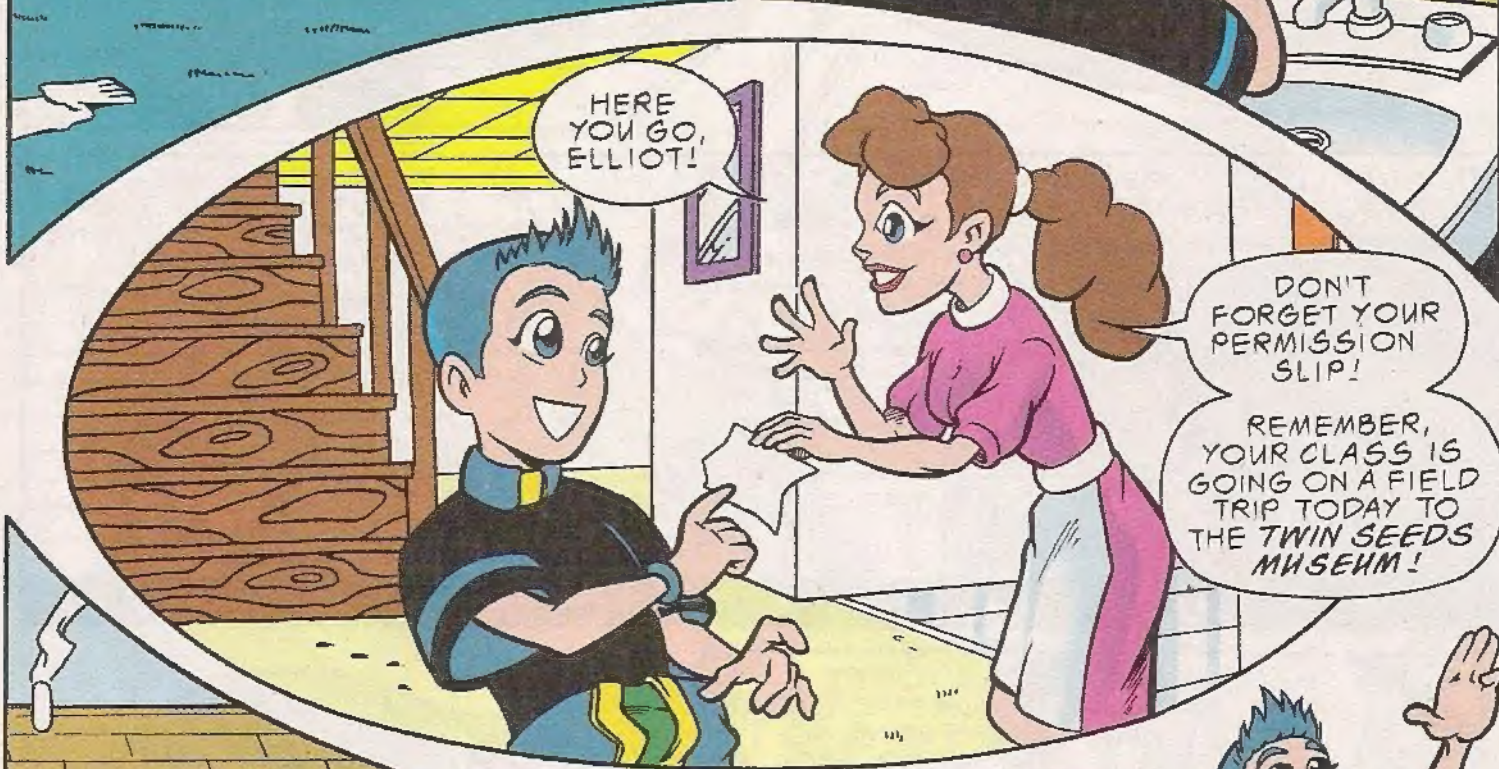
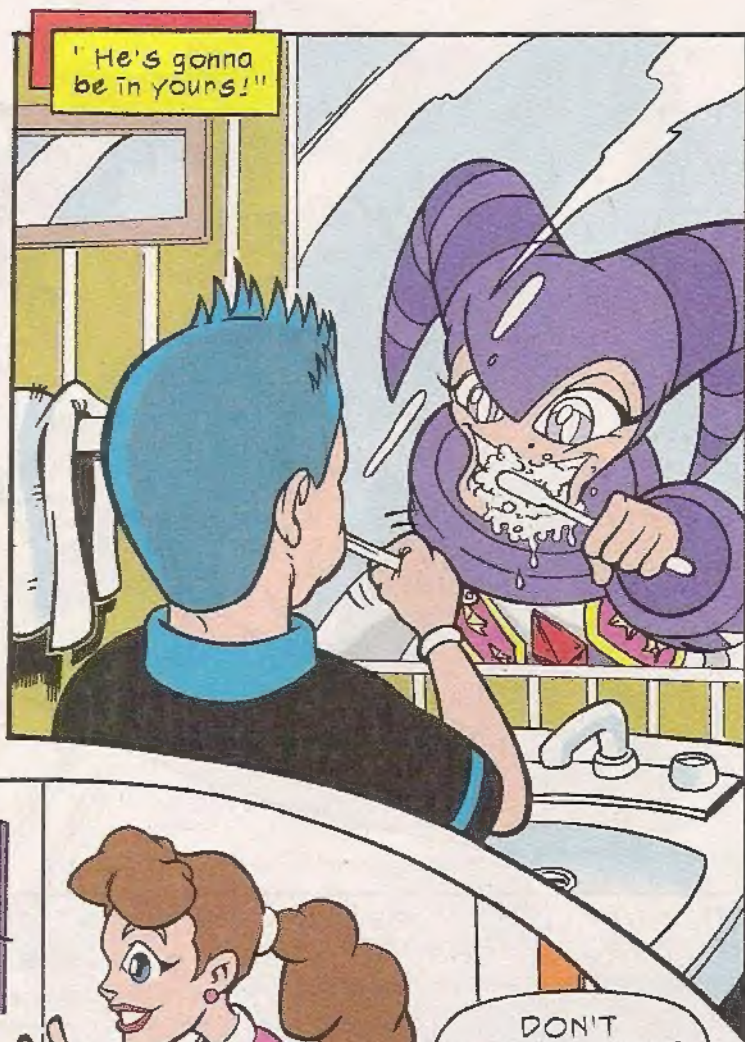
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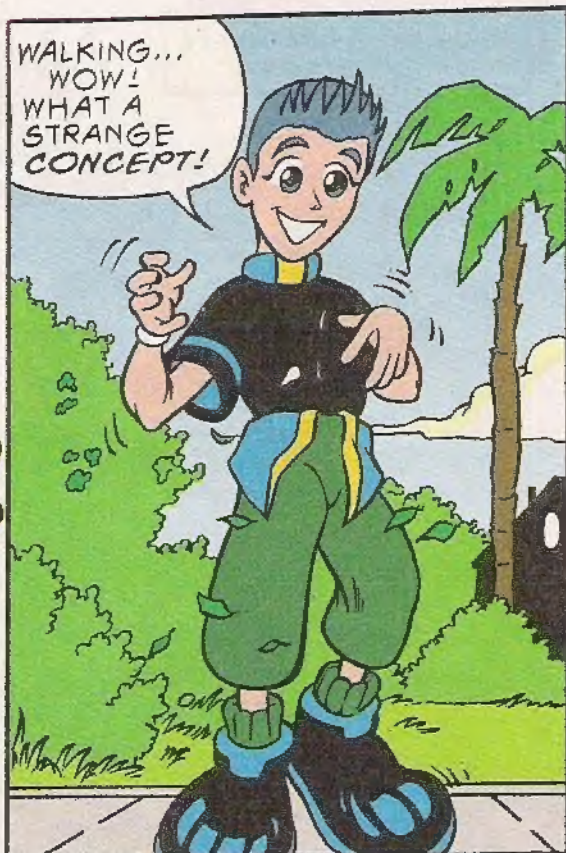
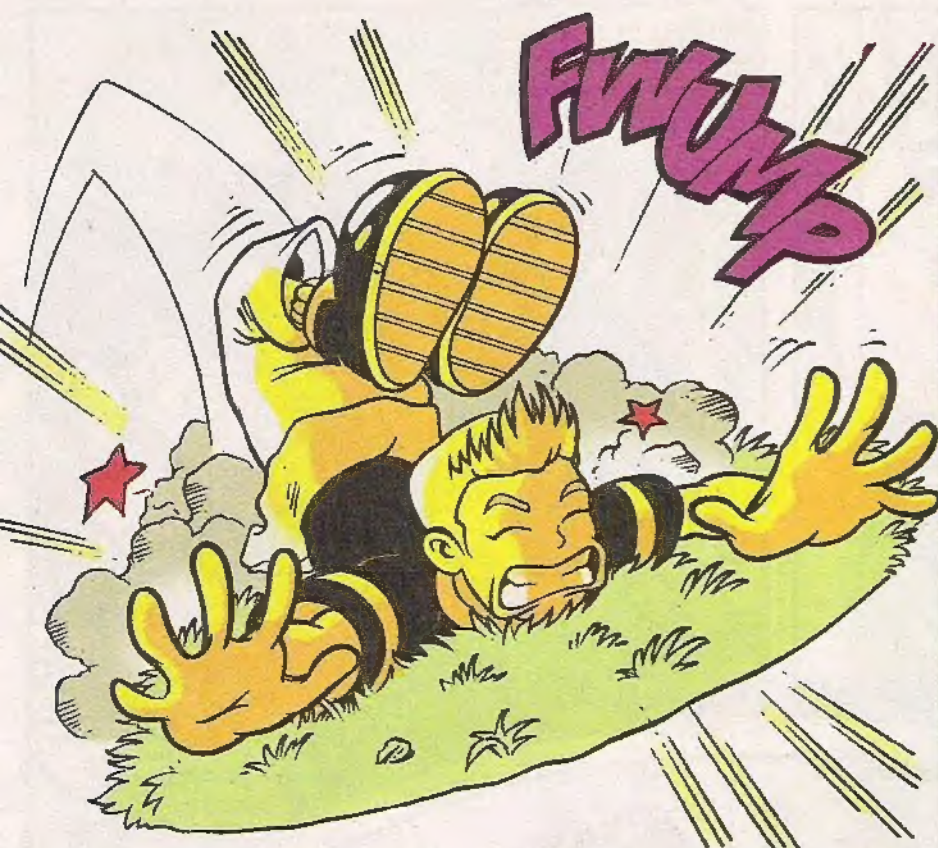
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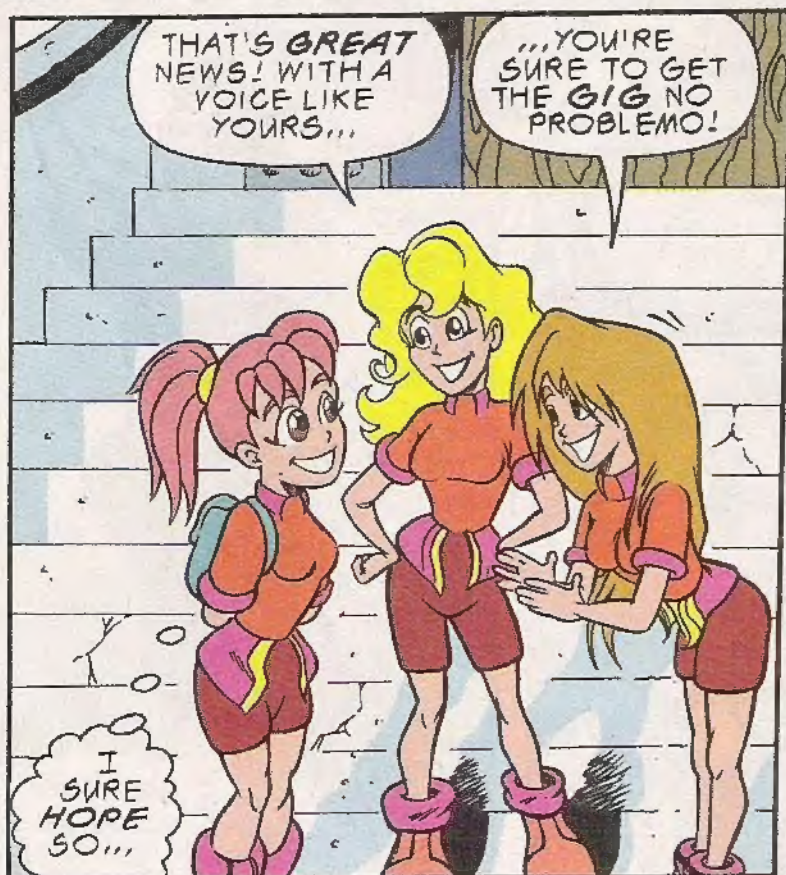
WALKING...
WOW!
WHAT A
STRANGE
CONCEPT!

MEANWHILE JUST OUTSIDE THE
TWIN SEEDS MUSEUM...

HEY, TESSA!
HEY, KELLY! WHAT'S
GOING ON?

HI,
CLARIS!

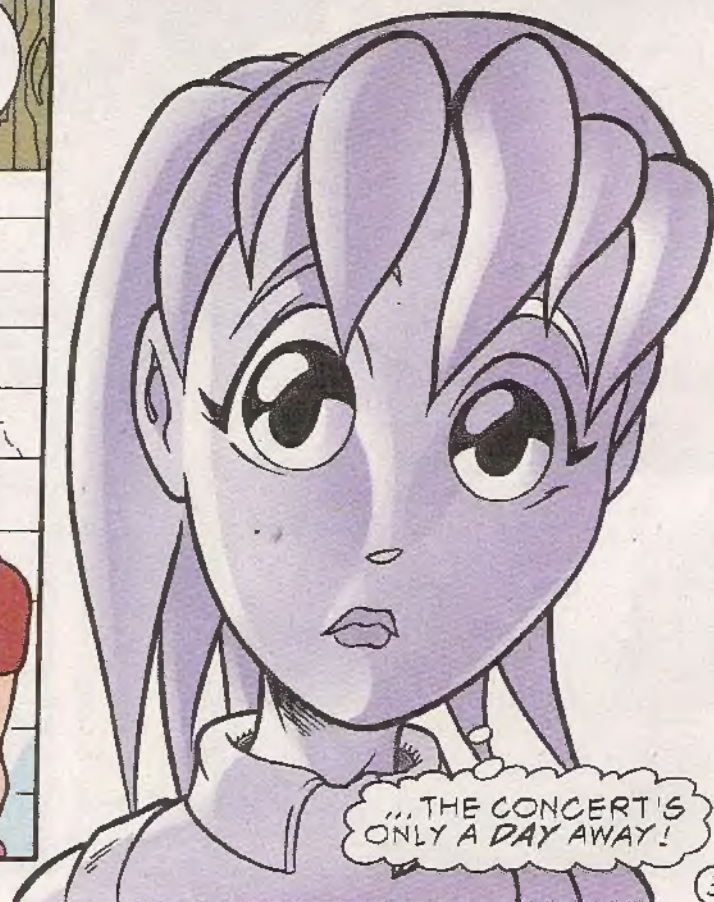
WE HEARD ALL
ABOUT YOUR SINGING
ADDITION FOR THE TOWN'S
CENTENNIAL SHOW!



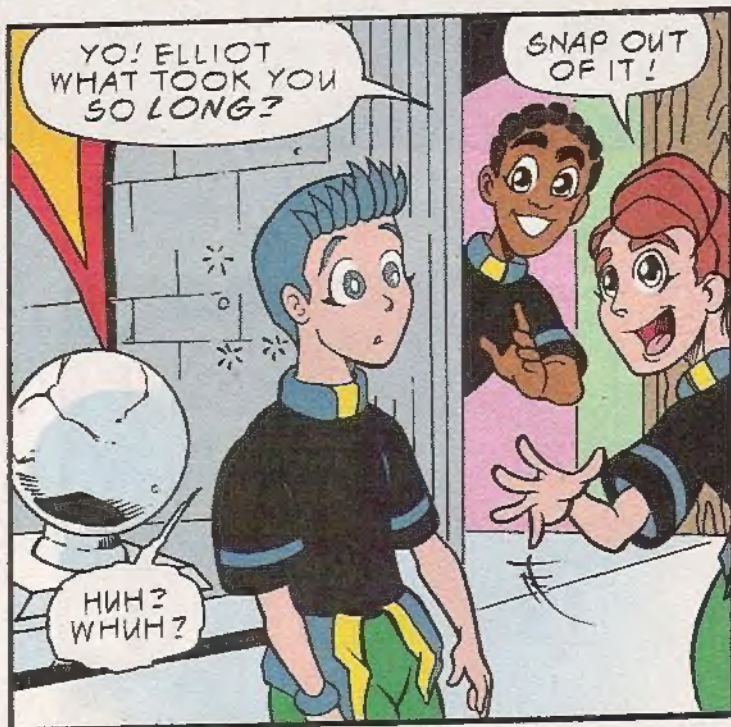
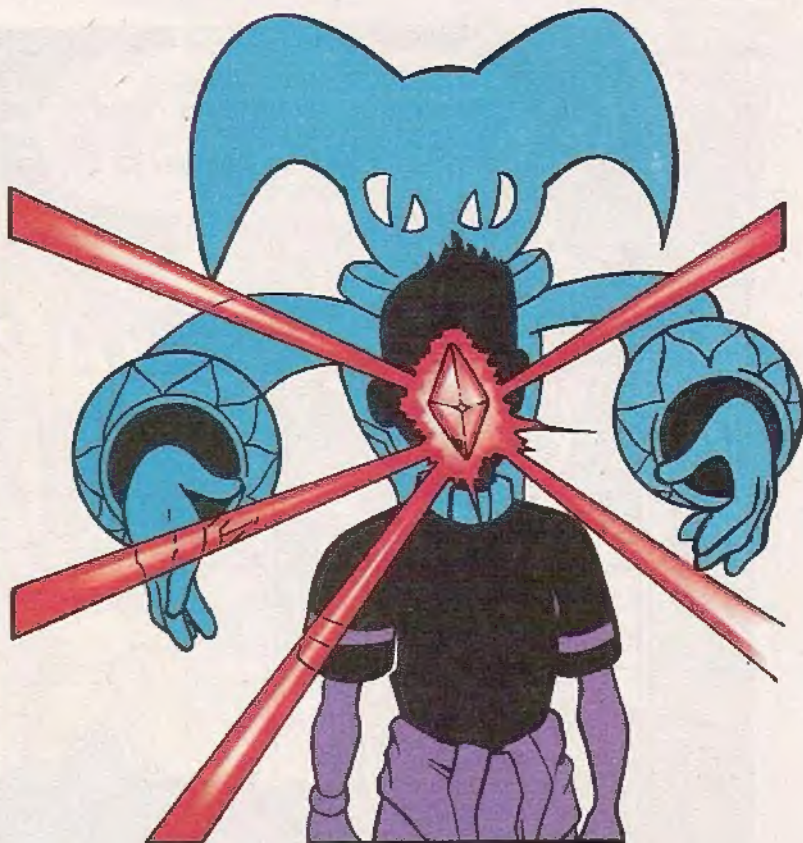
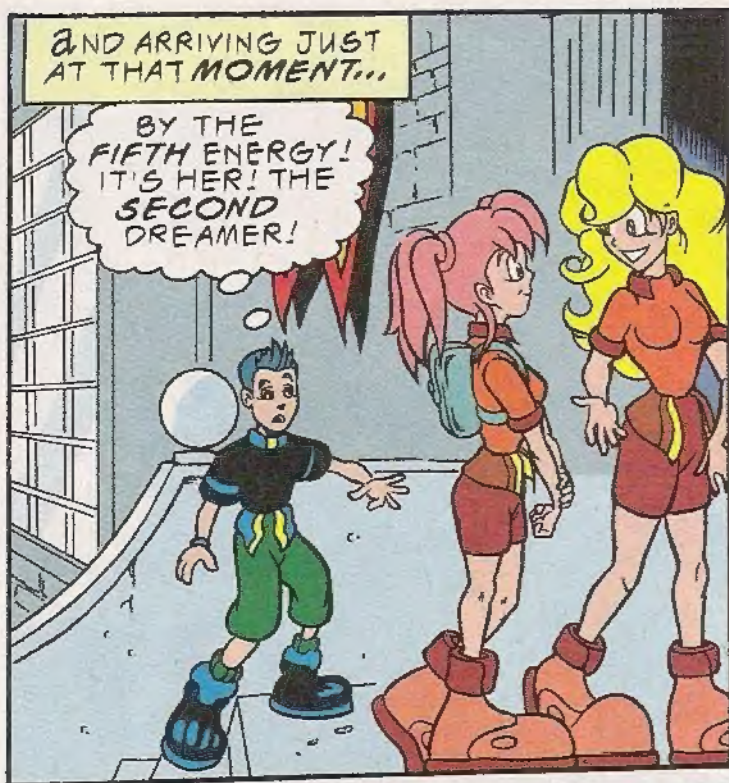
THAT'S GREAT
NEWS! WITH A
VOICE LIKE
YOURS...

...YOU'RE
SURE TO GET
THE GIG NO
PROBLEMO!

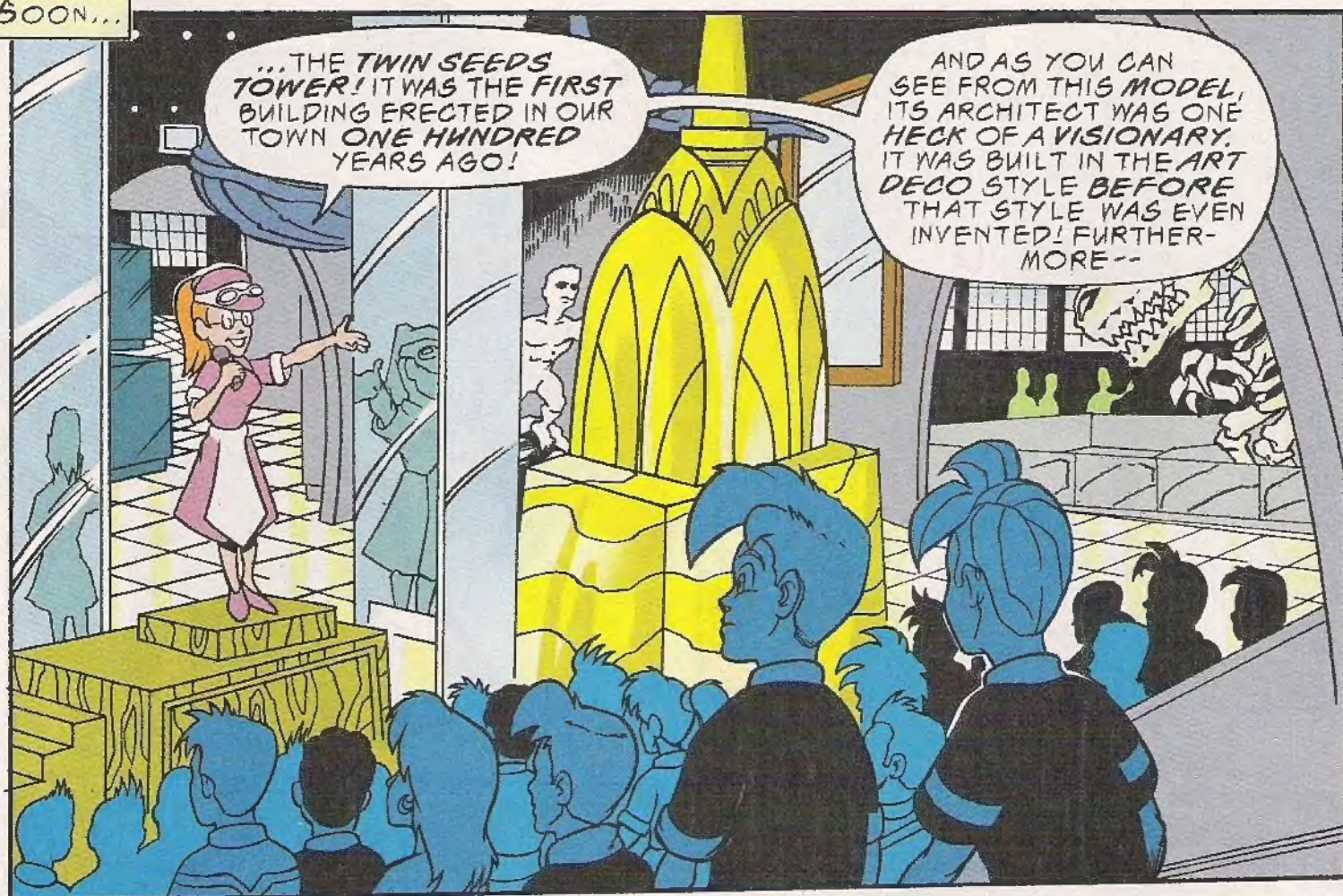
I
SURE
HOPE
SO...



...THE CONCERT'S
ONLY A DAY AWAY!



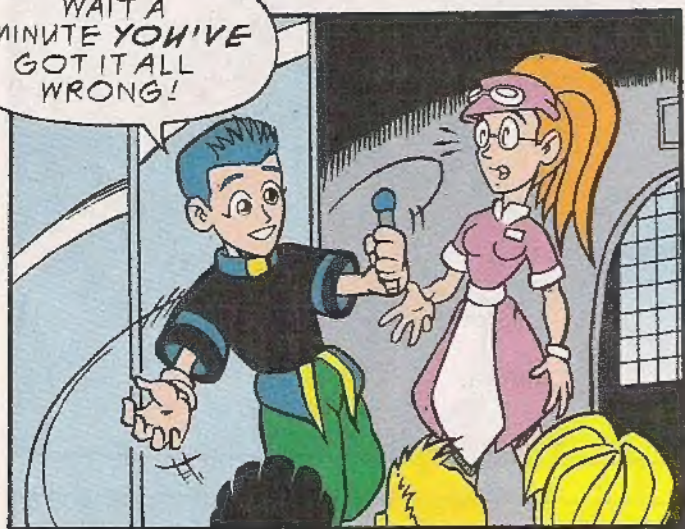
SOON...



...THE **TWIN SEEDS TOWER**! IT WAS THE **FIRST** BUILDING ERECTED IN OUR TOWN **ONE HUNDRED** YEARS AGO!

AND AS YOU CAN SEE FROM THIS **MODEL**, ITS ARCHITECT WAS ONE **HECK** OF A **VISIONARY**. IT WAS BUILT IN THE **ART DECO** STYLE BEFORE THAT STYLE WAS EVEN INVENTED! FURTHER--

WAIT A MINUTE YOU'VE GOT IT ALL WRONG!



THE TOWER'S ARCHITECT WASN'T GLIMPING THE **FUTURE**!

YOU SEE... **WIZEMAN**, THE LORD OF ALL NIGHTMARES CAPTURED THE TWO PUREST DREAMERS IN THE WORLD...



...AND HOPED TO USE THEIR DREAM **ENERGY** TO DESTROY THE BARRIERS BETWEEN DREAMS AND THE WAKING WORLD. WHY? TO PLUNGE THE WHOLE UNIVERSE INTO AN **ETERNAL** REALM OF NIGHTMARES! IT WOULD HAVE WORKED TOO...

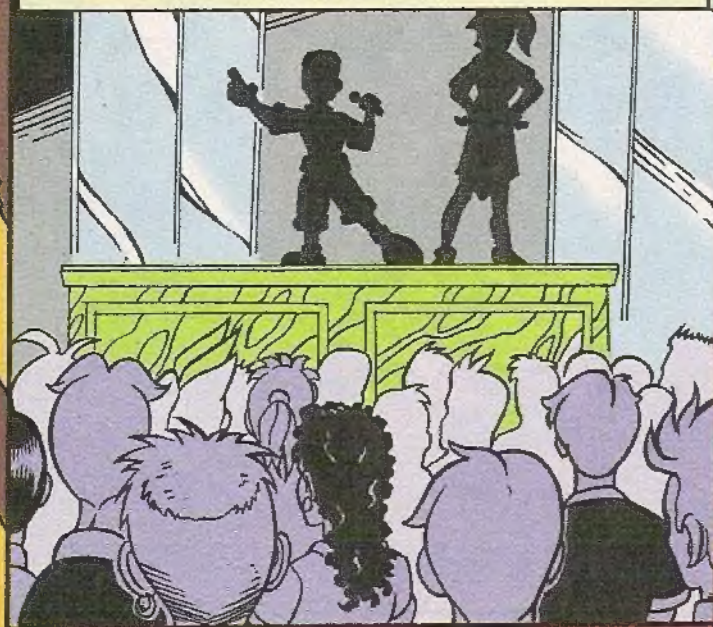


NIGHTS, ONE OF **WIZEMAN'S** FORMER FOLLOWERS, FOILED HIS EVIL PLAN!

SAY, HAS ELLIOT BEEN DRINKING HIS MOM'S COFFEE AGAIN?



MEANWHILE, IN ANOTHER *WING* OF THE MUSEUM, ANOTHER TOUR HAS BEEN INTERRUPTED.

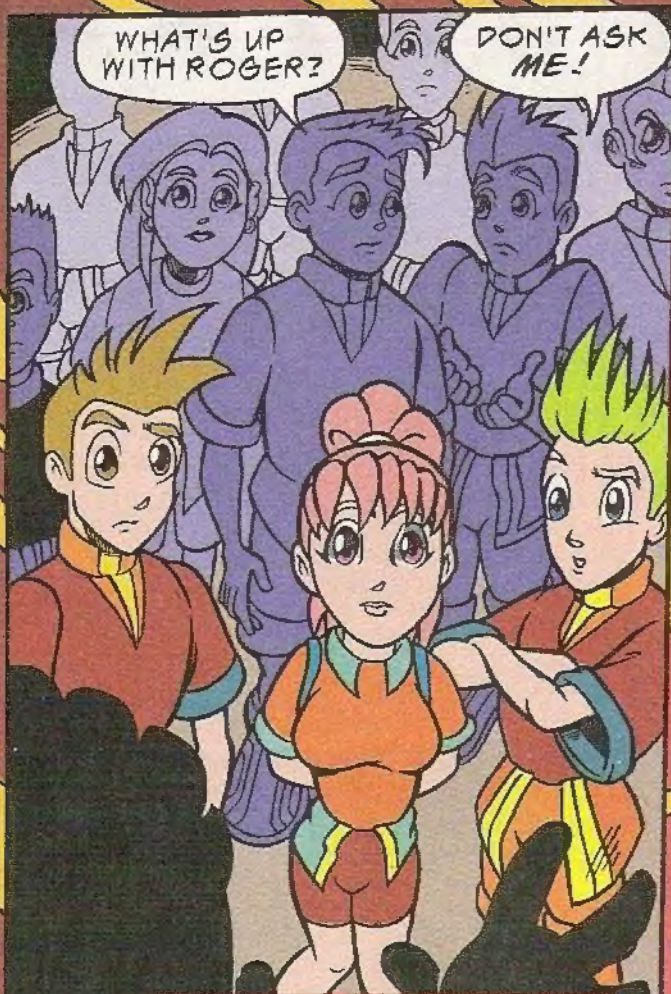


EVERY HUNDRED YEARS, WIZEMAN THE KING OF THE DREAM WORLD OFFERS TWO *LUCKY* DREAMERS THE CHANCE TO HAVE THEIR DREAMS BECOME *REALITY*.



WHAT'S UP WITH ROGER?

DON'T ASK ME!



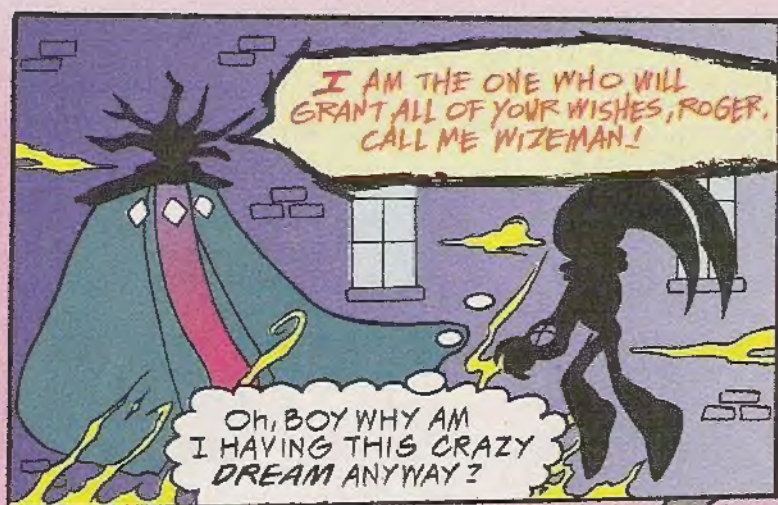
"...A WONDROUS CASTLE WITH GLEAMING SPIRES SURROUNDED BY A LUSH FOREST FILLED WITH FLOWERS. A BEAUTIFUL PLACE, REALLY..."

BUT FOR THEIR DREAMS TO COME *TRUE* THE TWO DREAMERS HAVE TO TAKE A TRIP TO WIZEMAN'S *HOME*...



WHO ARE YOU?!





MASTER! I COME WITH DIRE NEWS! NIGHTS HAS VANQUISHED GILLWING AND A HORDE OF THE NASTIEST NIGHTMAREN THIS SIDE OF NIGHTOPIA! IT WILL BE SOME TIME BEFORE THEY CAN BE DREAMPT UP AGAIN!

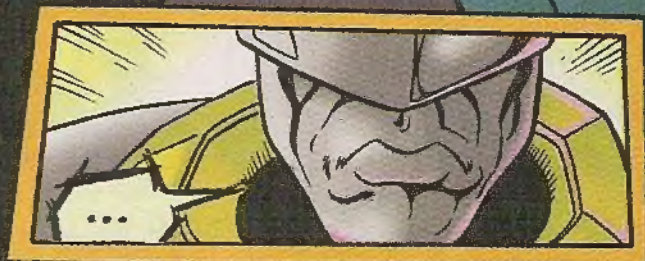



YOU BECAME THE "WEIRD MIME" REALA BECAUSE I WILLED IT SO, BOY! I'VE KEPT MY EYES ON YOU FOR SOME TIME NOW. THE REBEL NIGHTS IS FREE ONCE MORE** AND A THREAT TO MY PLANS.

REALA WAS THE ONE OF MY MINIONS-- NIGHTMAREN --TO EVER DEFEAT NIGHTS IN COMBAT, MY OBSERVATIONS HAVE SHOWN THAT YOU HAVE HANDED THE BOY ELLIOT A SIMILAR DEFEAT.***


IT IS MY BELIEF THAT THE NIGHTS/ELLIOT ENTITY WILL THEREBY STAND NO CHANCE AGAINST THE REALA YOU!

** Last Tsh
*** Ditto-- JFG






DON'T FRET, MASTER!
I'VE SOMETHING THAT WILL
GIVE US AN **ADVANTAGE**
OVER NIGHTS AND THOSE
INFERNAL DREAMERS!



...OR
SHOULD I SAY
"SOMEONE"!

It'll be a **COLD**
day in Stick Canyon
before I fall in with
the likes of **YOU!**

THEN, I HOPE
YOU REMEMBERED
TO BRING YOUR
EARMUFFS!



AS YOU'LL SEE, NAP,
WHEN YOU MIX A **PINCH**
OF NIGHTMAREN...

...WITH A **JIGGER**
OF NIGHTOPIAN...



NO!

"...YOU'VE GOT A RECIPE
FOR CHAOS!"

So, you want to learn how
to **BEAT** those dreamers, eh?
Well, listen **UP!**

There's a **GATEWAY**-- a
rip in reality's fabric-- that
BRIDGES Nightopia to the
town of Twin Seeds!

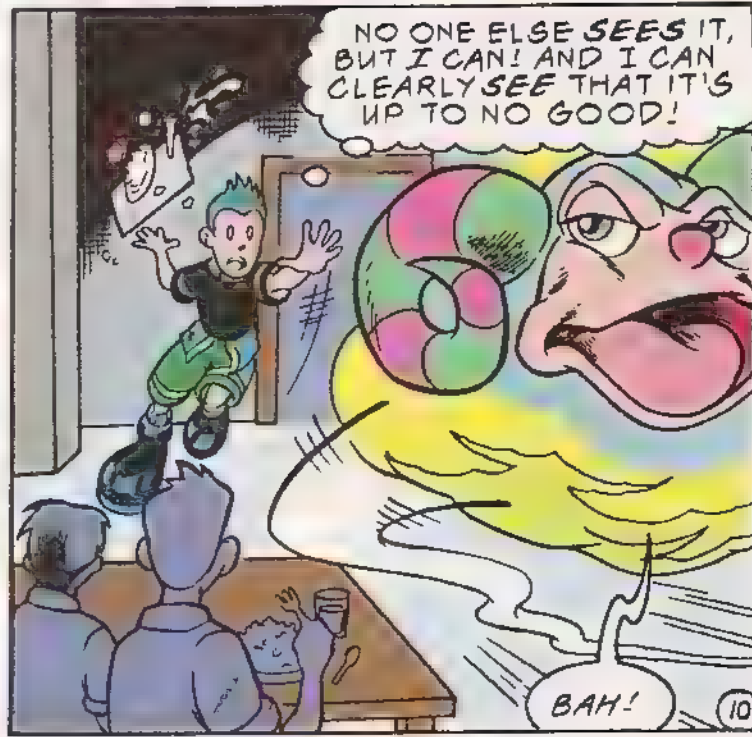
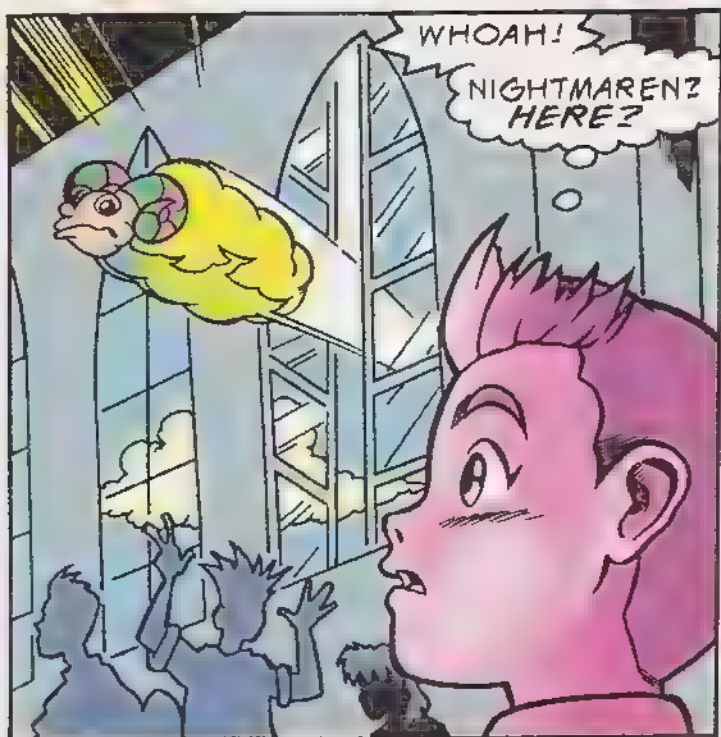
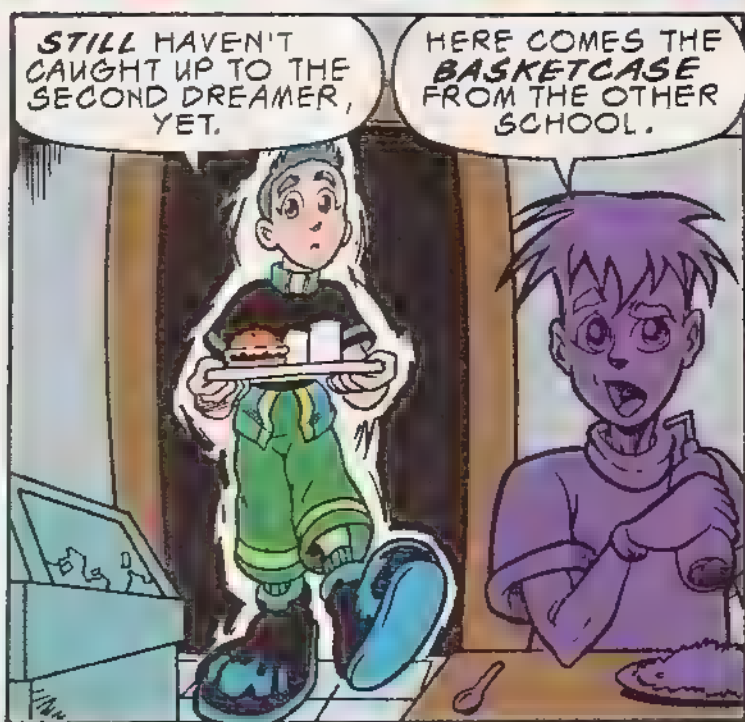
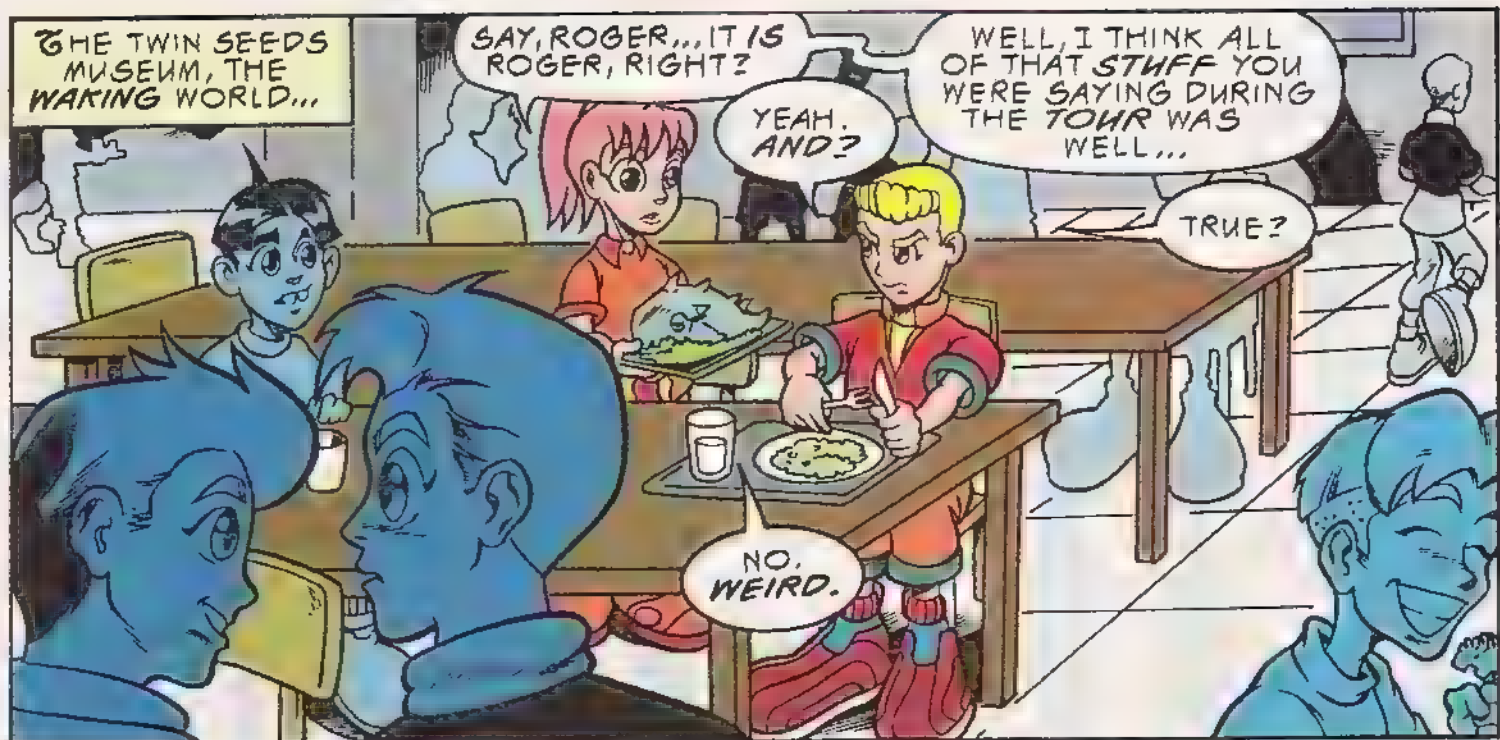
It's much too, much too
tiny for any of **YOU** to fit
through, but I'll give you an
INVALUABLE tip...

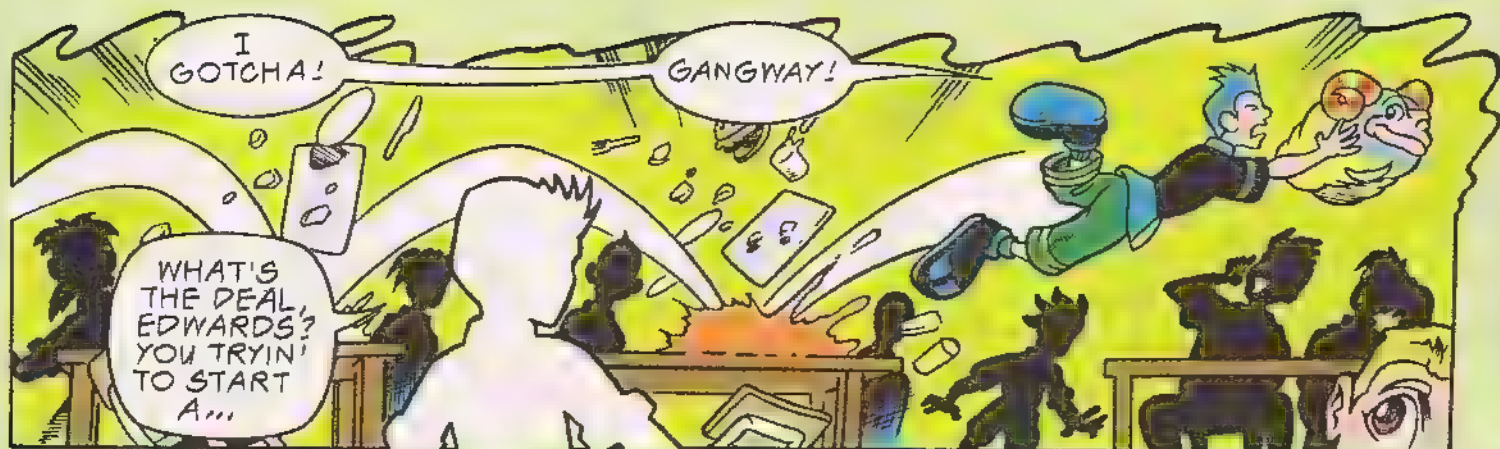
... someone **SMALLER**
than the gateway can cross
over to the waking
world!

EXCELLENT! TO THAT
END, I CHOOSE THIS **SLEEP**
TO GO THERE AND CAUSE THE
GIRL DREAMER TO FALL INTO A
DEEP **SLEEP**. ONCE SHE IS
ASLEEP, SHE WILL RETURN TO MY
REALM AND IT WILL BE TOO
LATE!

JACKIE! IT IS YOUR TASK TO KEEP
ELLIOT OCCUPIED! SHOULD NIGHTS
TRANSFER HIS **ABILITIES** TO THE
GIRL**, THE BOY WILL BE LEFT
VULNERABLE. I WANT YOU THERE
WHEN THAT HAPPENS!

* Nightmares
** Last ish-- JFG



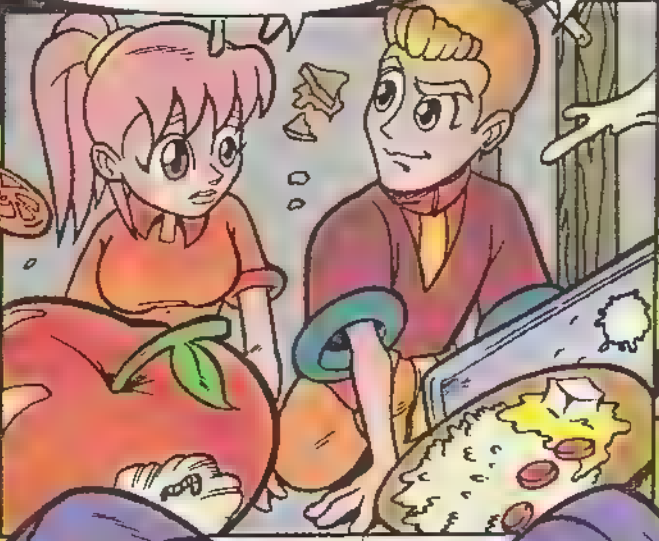


PEEKABOO!
I KILL YOU!

WHOA! SO
WHO'S THIS ONE,
SNUZE?


That's Jackle!
One of the deadliest
Nightmares of them
all!

JUST
GREAT!



I GUESS THERE'S
NOTHING THAT ADDS
TO A FIGHT LIKE ...
FOOD!


IT'S A NOTION
I'D NEVER EVEN
CONSIDERED!



OH NO!
LOSING--
GRIP!

BAH!

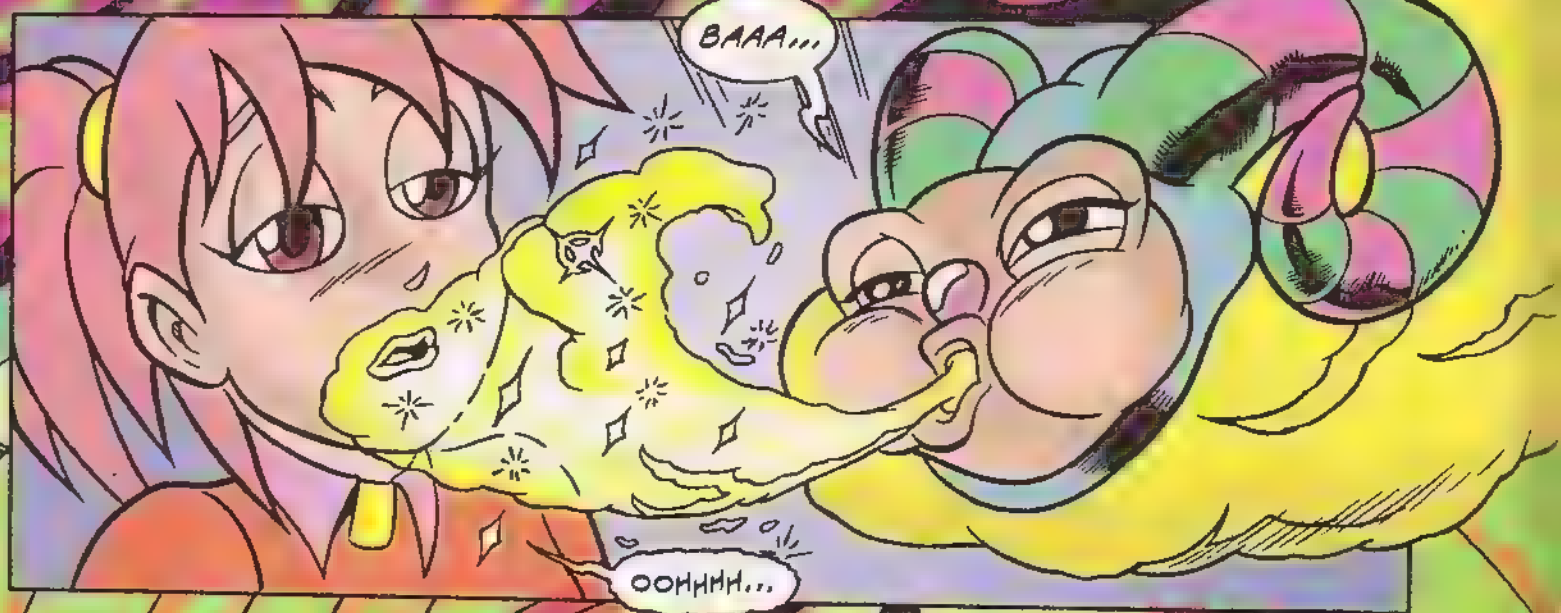
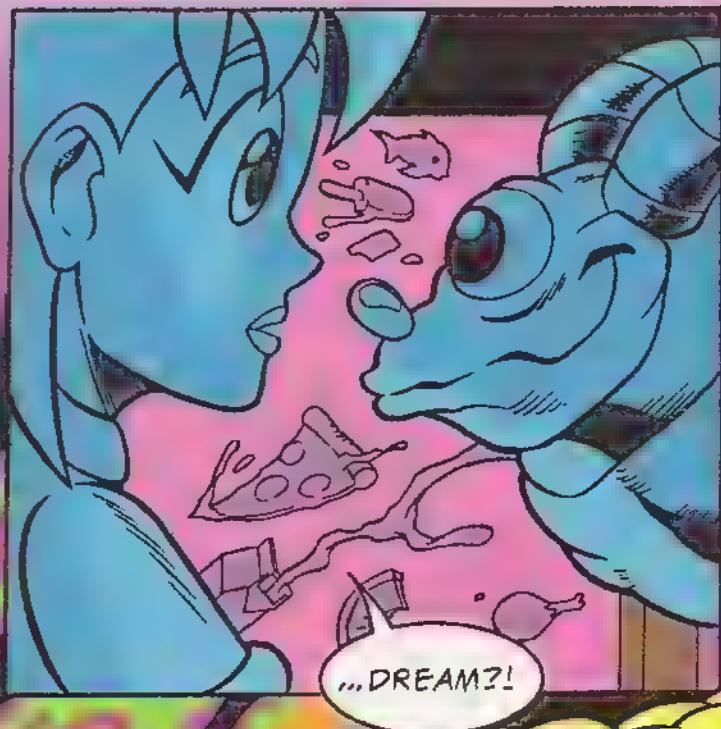
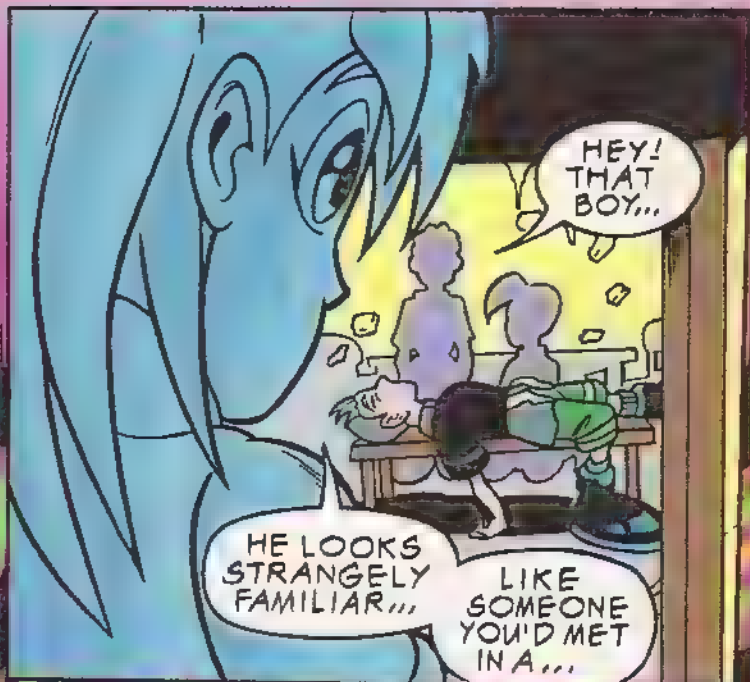
JACKLE'S LAIR,
NIGHTOPIA...



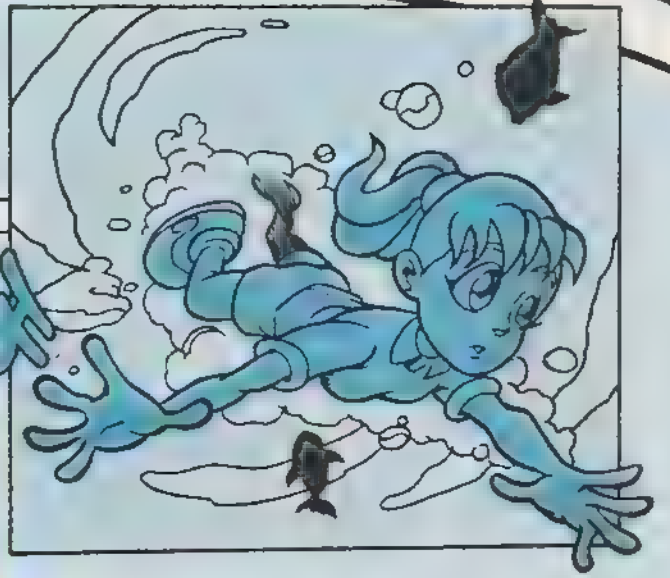
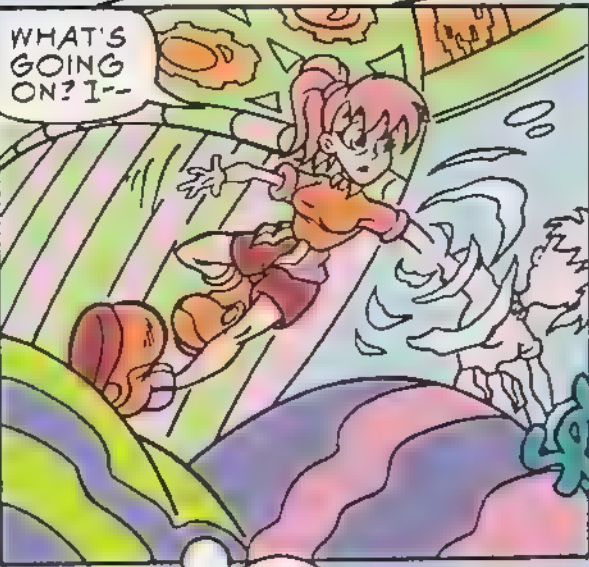
HOLEE! SUDDENLY,
I FEEL LIKE I'VE GOT
THE ENERGY OF THE
CHICAGO BULLS' STARTING
LINE-UP. IN OTHER
WORDS, ENOUGH JUICE
TO TACKLE THAT
LOSER JACKLE!

COOLNESS...

"...BUT I CAN'T
HELP BUT WONDER
WHAT HAPPENED
TO NIGHTS?"



WHAT'S
GOING
ON? I--



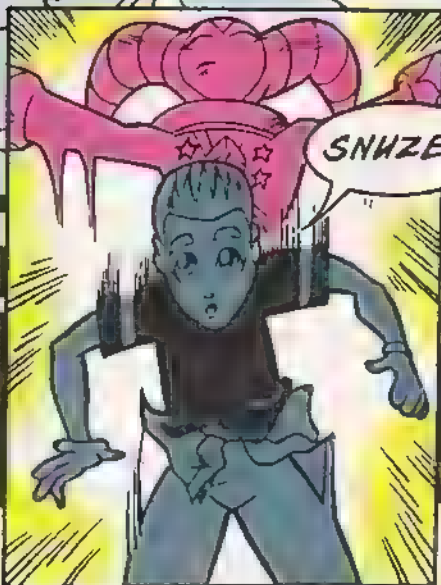
OH!



GULPO!

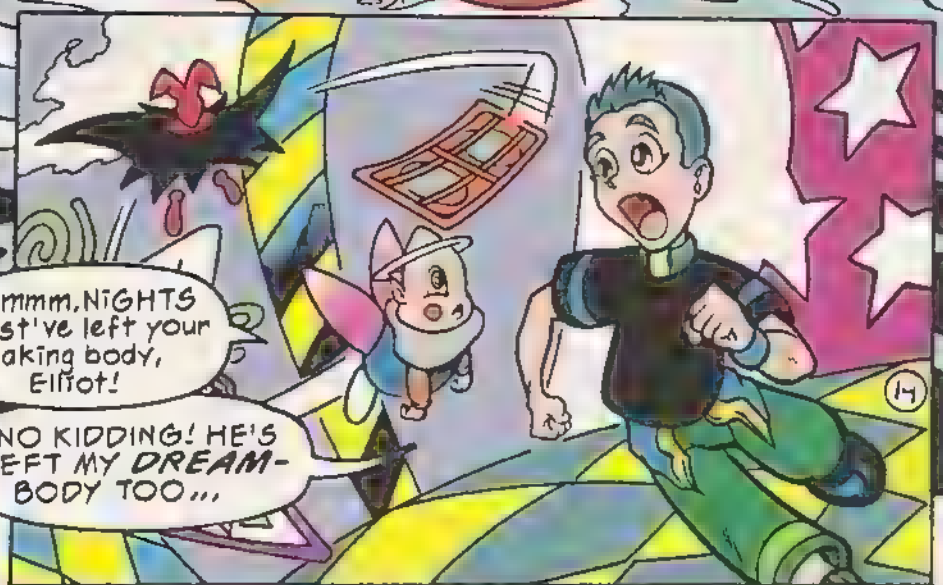
HELP!

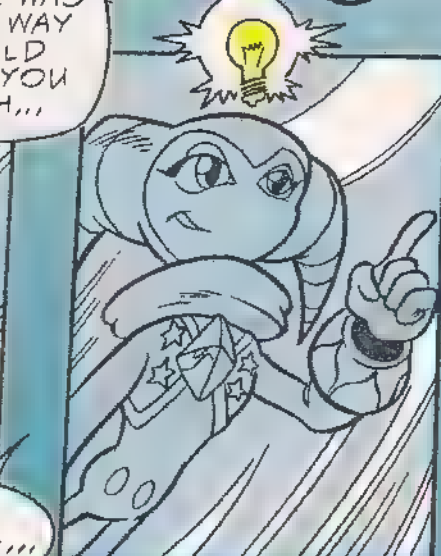
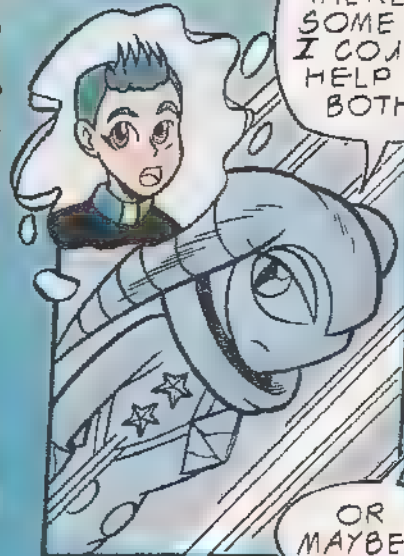
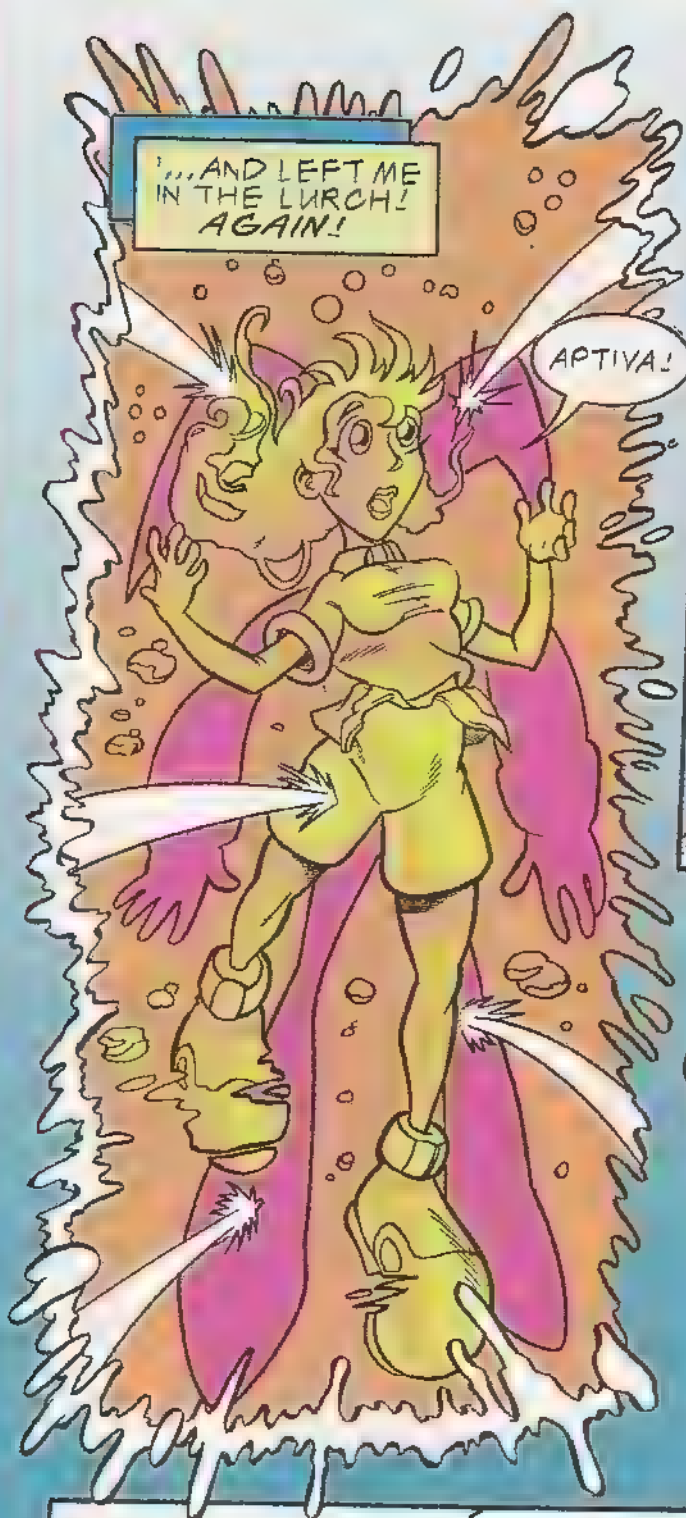
SNHZE!

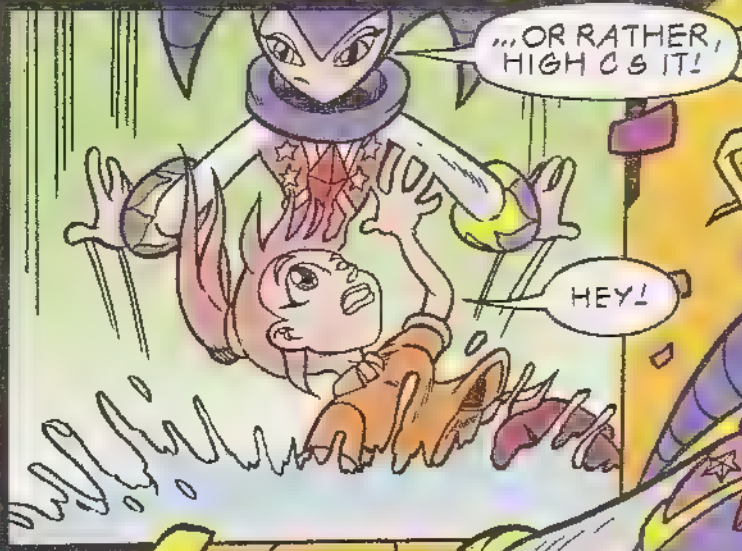


Hmmm, NIGHTS
must've left your
waking body,
Elliot!

NO KIDDING! HE'S
LEFT MY DREAM-
BODY TOO...





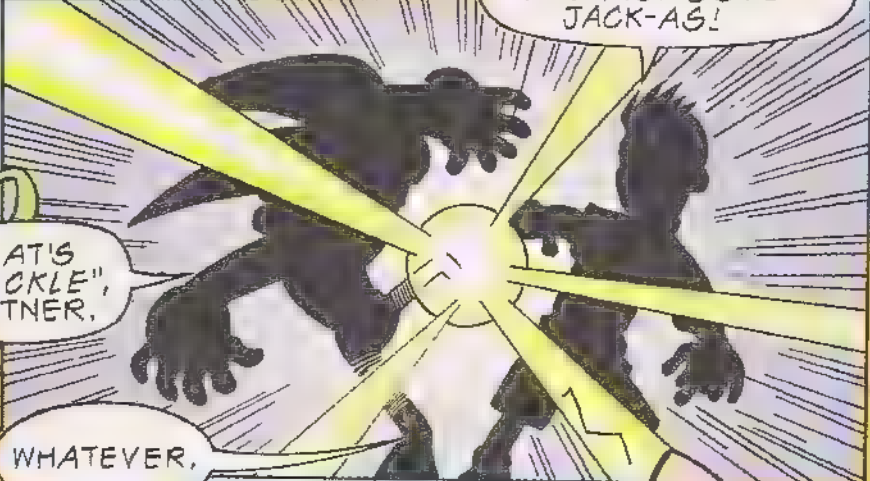


NIGHTS

HEY!

HE'S BACK!

C'MON, NIGHTS!
LET'S GET TOGETHER
AND KICK SOME
JACK-AS!



THAT'S
"JACKLE",
PARTNER.

WHATEVER.

Oh my! Both
dreamers must be
asleep!

And there's
no way NIGHTS
can keep
switching
between
them!

I'd better go
to the real world
and wake one of
them up FAST...

"...before something ANYFUL happens!"

THINK CLARIS! THERE'S GOTTA BE SOME WAY OUTTA THIS FISH BOWL...

HUH? WHAT'S THIS ON THE GLASS?...

THE GLASS!

D'OH! THAT'S IT!

SWAP!

OR RATHER...

DO RE MI FA SO LA TI...

DO!

CRASH!!!

I DID IT! I SHATTERED THE GLASS!

AND NOW OL' "GULPO" ISN'T SUCH A BIG PROBLEM AFTER ALL!

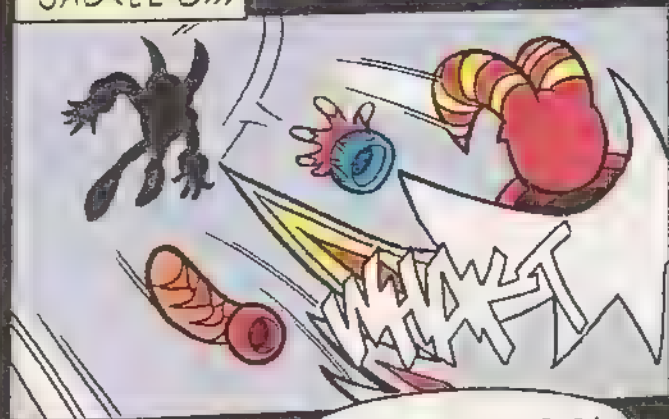
BRAYU! BRAVO, MY DEAR

THAT WAS QUITE A TREAT, YES.

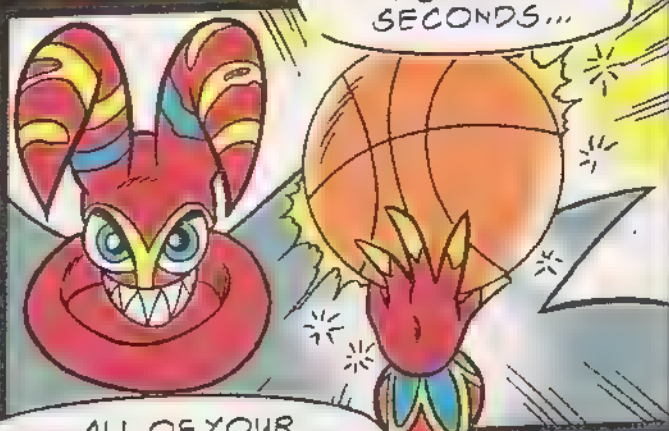
CLAP CLAP CLAP



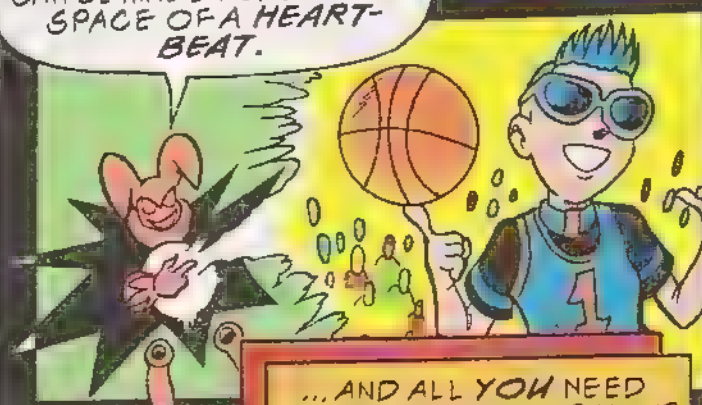
BACK AT
JACKLE S...



ELLIOT! ELLIOT!
THINK ABOUT *THIS*
FOR TWO
SECONDS...



...ALL OF YOUR
FONDEST FANTASIES
CAN BE MADE REAL IN THE
SPACE OF A HEART-
BEAT.



...AND ALL YOU NEED
DO IS SURRENDER YOUR
SPHERE OF RED DREAM
ENERGY. WHAT DO YOU
SAY, EH?



DEEP IN THE
HEART OF
NIGHTOPIA...

Her ONLY hope
is for ME to cross
the gateway and
wake her--

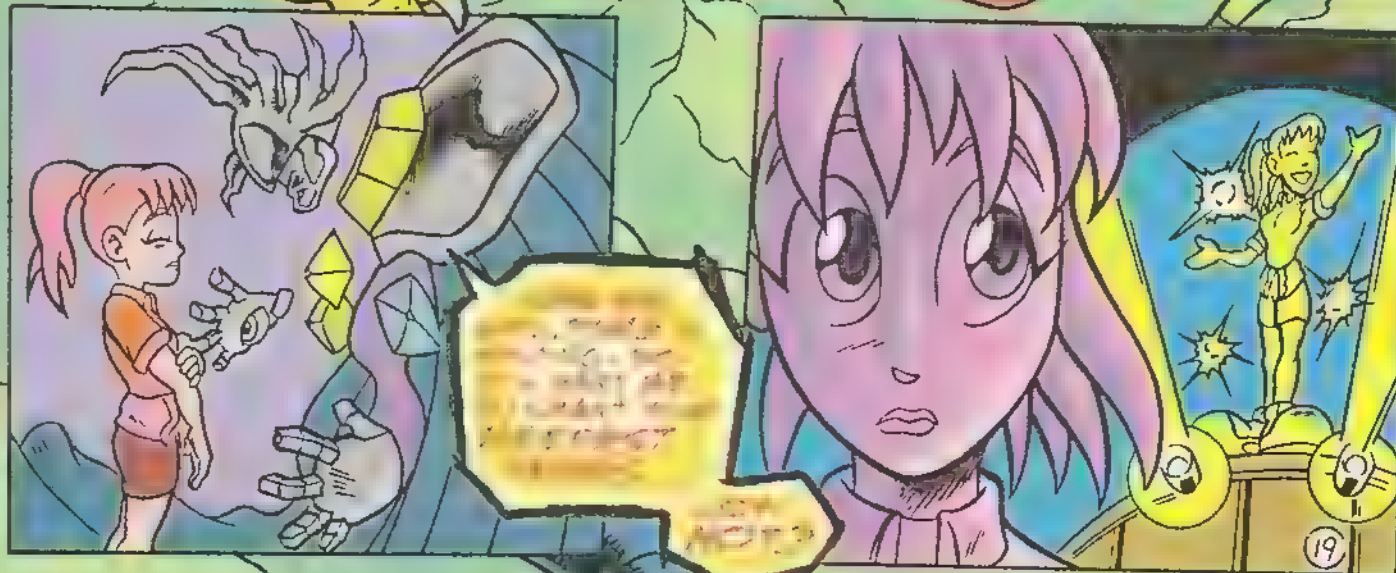
Going
SOMEWHERE
pal o' mine?

--up?

Got to
make haste
in a BIG
way...

..On the second
dreamer won't have
a PRAYER against
ol' Gulpo!

Napp...?
Is that
YOU?

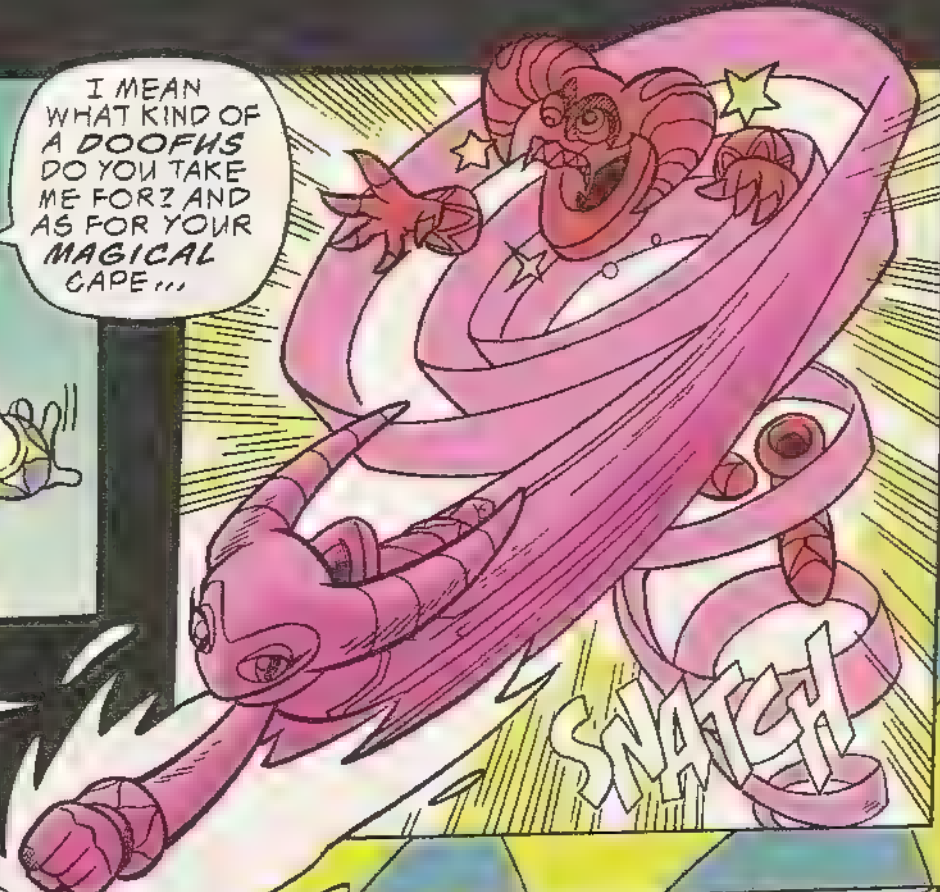




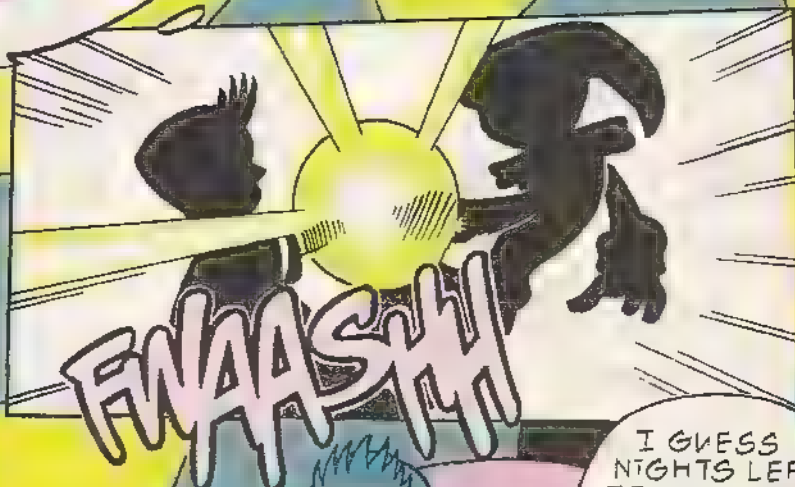
I THINK NOT!

I MEAN WHAT KIND OF A DOOFHS DO YOU TAKE ME FOR? AND AS FOR YOUR MAGICAL CAPE...

...IT'S ABOUT TO BE TAKEN TO THE CLEANERS BIG TIME!



TALK ABOUT YOUR CLOSE CALLS! STILL CAN'T HELP BUT WONDER WHAT WOULD HAPPEN IF--



FWAASH!



I GUESS NIGHTS LEFT TO HELP OUT THE OTHER DREAMER, THAT'S COOL. WE CAN HOLD OUR OWN FOR NOW! RIGHT, SNUZE?

SNUZE? SNUZE?!

AND...

NOT MUCH
LONGER BEFORE
I LOCATE THE
OTHER
DREAMER!

THIS CRYSTAL
SHARD THAT FUSED
ITSELF TO MY BEING*
ACTS AS A
LODESTAR OF
SORTS!

*lost ish--JFG

MEANWHILE...

YOUR
ANSWER...?

...IS
YES!

AND AS AN UNWITTING
CLARIS ACCEPTS WIZEMAN'S
DEAL, THE EFFECT OF HER
CHOICE IS FELT BY NIGHTS!

BY THE BLUE SPHERES
OF SACRED KNOWLEDGE!
I'M NO LONGER ABLE TO
DETERMINE WHERE THE
GIRL IS!

WHAT
HAPPENED?!

TWIN SEEDS MUSEUM
CAFETERIA...

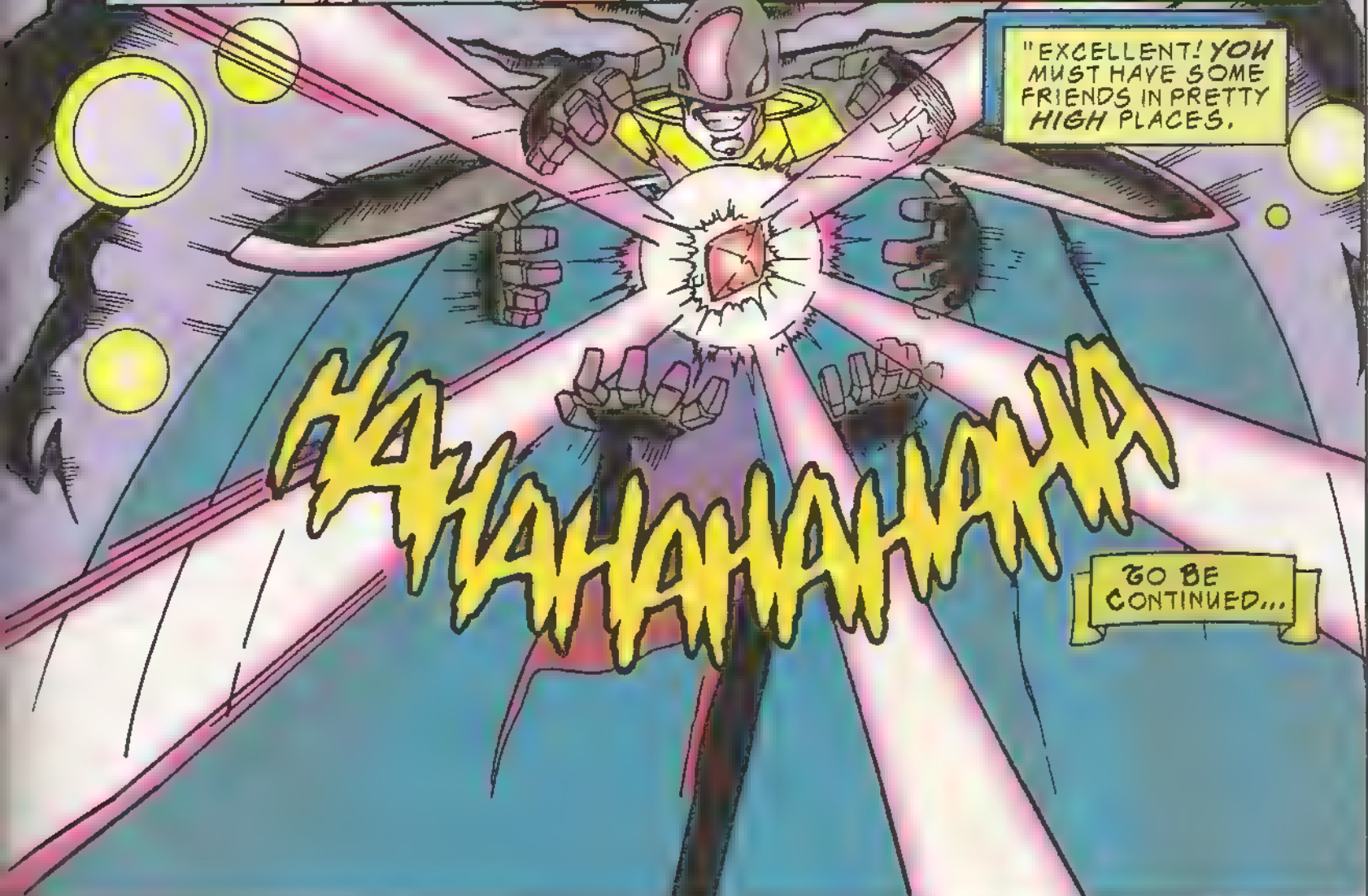
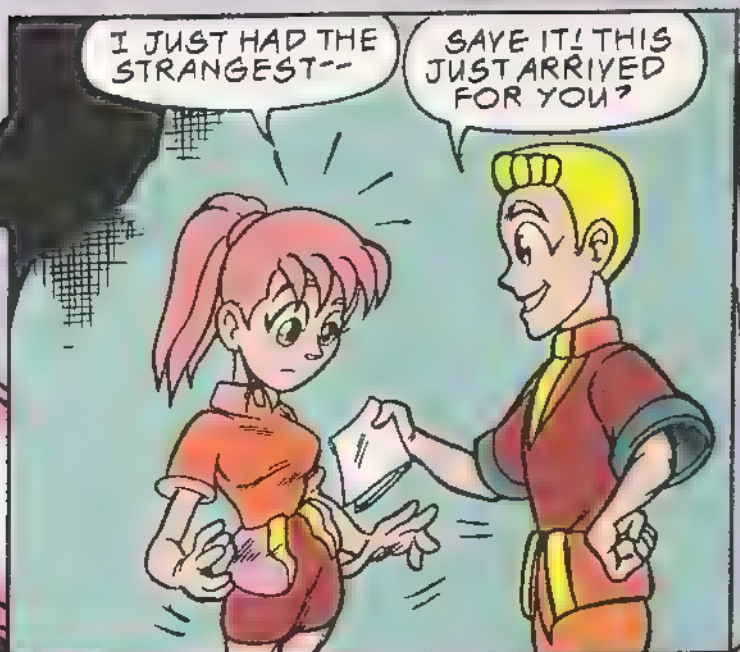
ELLIOT! YOU
AWAKE? YOU
TOOK A PRETTY
NASTY SPILL,
HOMEY!

SNUZE...?

HECK! HOW
MUCH MORE
SLEEP DO YOU
NEED?

YOU HAVEN'T
SEEN A LITTLE
ANGEL WITH
WINGS, HAVE
YOU?

UHH... NO
CAN'T SAY
THAT WE
HAVE...



THE VILLAINS

WIZEMAN THE WICKED - Feasting on the dream energy of defenseless sleeping humans, he has mastered the dream gems that once ruled the dreams in Nightopia. The white gem signifies purity; the green maturity; the blue knowledge; and the yellow hope. With these gems, Wizeman has given himself immense evil powers which he used to possess the inhabitants of Nightopia.

His plan is to take over the real world through dreams. For that to become a reality, he must get the fifth dream energy, red for bravery.

It is extremely rare - - almost extinct - - for only the two purest dreamers possess it every hundred years.

This time it is Claris and Elliot who have that dream energy and Wizeman will stop at nothing to see them become his own.



Nights
into dreams

THE VILLAINS

NIGHTMARENS - Once harmless creatures of Nightopia, like the Nightopians, the Nightmaren have fallen under the spell of the evil Wizeman. They now obey his every command and are often sent out on missions of devastation around Nightopia. Each world has its own breed of Nightmaren creatures that help steal more energies from dreaming visitors. The Nightmaren then continue to float around the world causing mischief whenever possible.

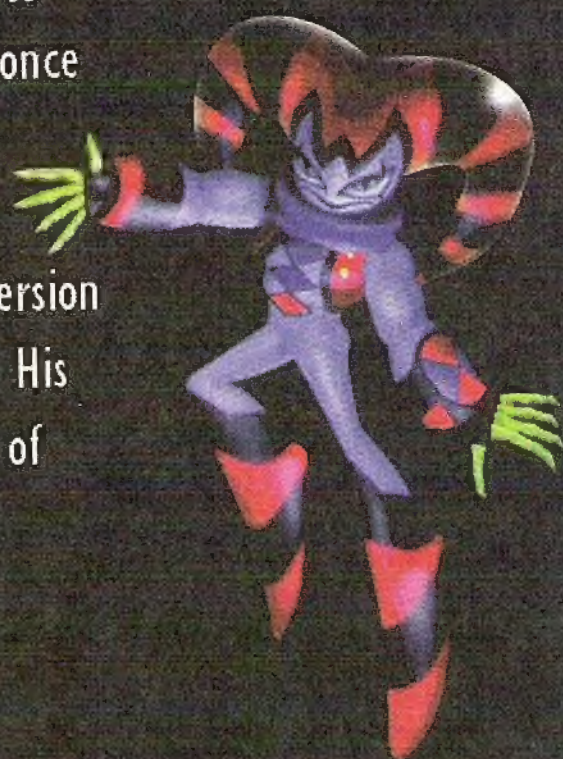
Nightmarens derive an insane pleasure from startling and scaring people and spend most of their time doing so. Unlike the Nightopians who accept each visitor's consciousness the way it exists. Nightmarens use various methods to fill the visitor with fear and surprise.



THE VILLAINS

NIGHTMARE BOSSES - These are the big chiefs appointed by "Wizeman the Wicked" to dispose of Claris, Elliot and that pesky Nights once and for all! They are:

REALA - Nights' nemesis. Reala is the evil version of our hero. He is Wizeman's right-hand henchman. His acrobatics, speed and strength closely mirror those of Nights.



JACKEL - Protected by a cape, Jackel inhabits the evil sector called Frozen Bell. He has a strange toyland-style lair. Always one for games, Jackel has been known to throw playing cards at his opponents with deadly results.



GILLWING - They get stranger and stranger. Gillwing lives at the end of Spring Valley and has the face of a fish, the wings of a bat and the tail of a lizard.



THE VILLAINS

PUFFY - A beachball? A rabbit? A dream incarnation of Madame Puffula? Or a strange combination of the three? Whatever Puffy is, she's a fat freak found at the Soft Museum. It's not over until the fat lady sings.



CLAWZ - A cat-like creature with sharp wings. Clawz can be found hiding in the Mystic Forest.



GULPO - A giant spiked fish with razor sharp teeth. Gulpo can be found swimming in the center of a giant fish tank in an area called Splash Garden.



**NEXT MONTH:
THE ORIGIN OF**

Nights
into dreams